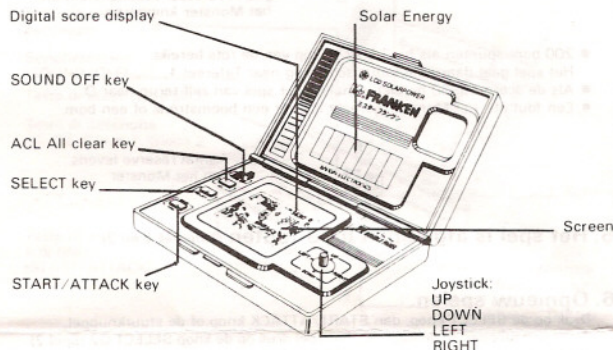


Purpose of the game:

Scene 1: In the laboratory.

Obtain 500 points by filling the bottle, by stopping the electric discharge and by replacing the metal headband and the Monster's arm.

Scene 2: Reach the top of the cliff twice by smashing the tree trunks and by avoiding the bombs.

DESCRIPTION**HOW TO PLAY****Game 1**

1. Open the cover of the game, wait until the screen lights up and press the ACL key, then the SELECT key to choose G1 (Game 1).
2. Press the START/ATTACK key or the Joystick, the starting sound will be heard only if switch is on SOUND.

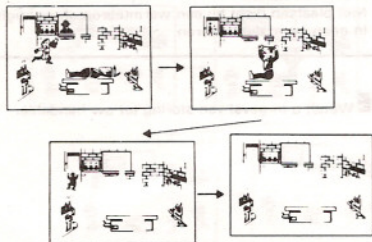
3. Scene 1: In the Laboratory

Fill the bottle, replace the metal headband and the Monster's arm, stop the electric discharge by moving Professor Frankenstein with the Joystick into the appropriate position and by pressing the START/ATTACK key.

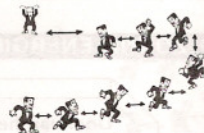
- 10 points for each successful operation.
- Penalty when the bottle is empty, when the headband and the Monster's arm are not replaced quickly enough, when the electric discharge is not stopped in time.
- When 500 points are reached, the Monster gets up and disappears through the door.

Game switches automatically to Scene 2.

500 points: Game switches automatically to scene 2

**4. Scene 2: On the cliff**

Reach the top of the cliff twice by moving the Monster with the Joystick to avoid the bombs dropped by the helicopter and by pressing the START/ATTACK key to break the tree-trunks.



- 20 points when the Monster breaks a tree-trunk.
- 50 points when he reaches the top of the cliff.

When the Monster reaches the top of the cliff



When the Monster reaches the top of the cliff twice



Professor Frankenstein and the Monster flicker

- 200 bonus points when he reaches the top of the cliff twice. Game switches automatically to scene 1.
- When score reaches 19990, it automatically turns back to 0.
- Penalty when the Monster is hit by a tree-trunk or a bomb.



Number of Monster's lives remaining

5. Game ends after 3 penalties (Scenes 1 and 2)**6. To reset the game.**

Press the SELECT key, then the START/ATTACK key or the Joystick. If you wish to discontinue while the game is in process, press the SELECT key, G2 (Game 2) will appear on the screen.

Game 2

- Game speeds up.
- Recommended for skilled players.
- Follow rules to Game 1.

SOLAR ENERGY

To play, place game

- In the sunlight, on the edge of a windowsill

- Underneath electric light:

- 60 inches from a 60 W lightbulb
- 50 inches from a 60 W neon lamp
- 34 inches from a 30 W lamp

**PRECAUTIONS**

- Do not bump.
- Do not drop.
- Keep away from heat and damp.
- Do not try to take game apart.